

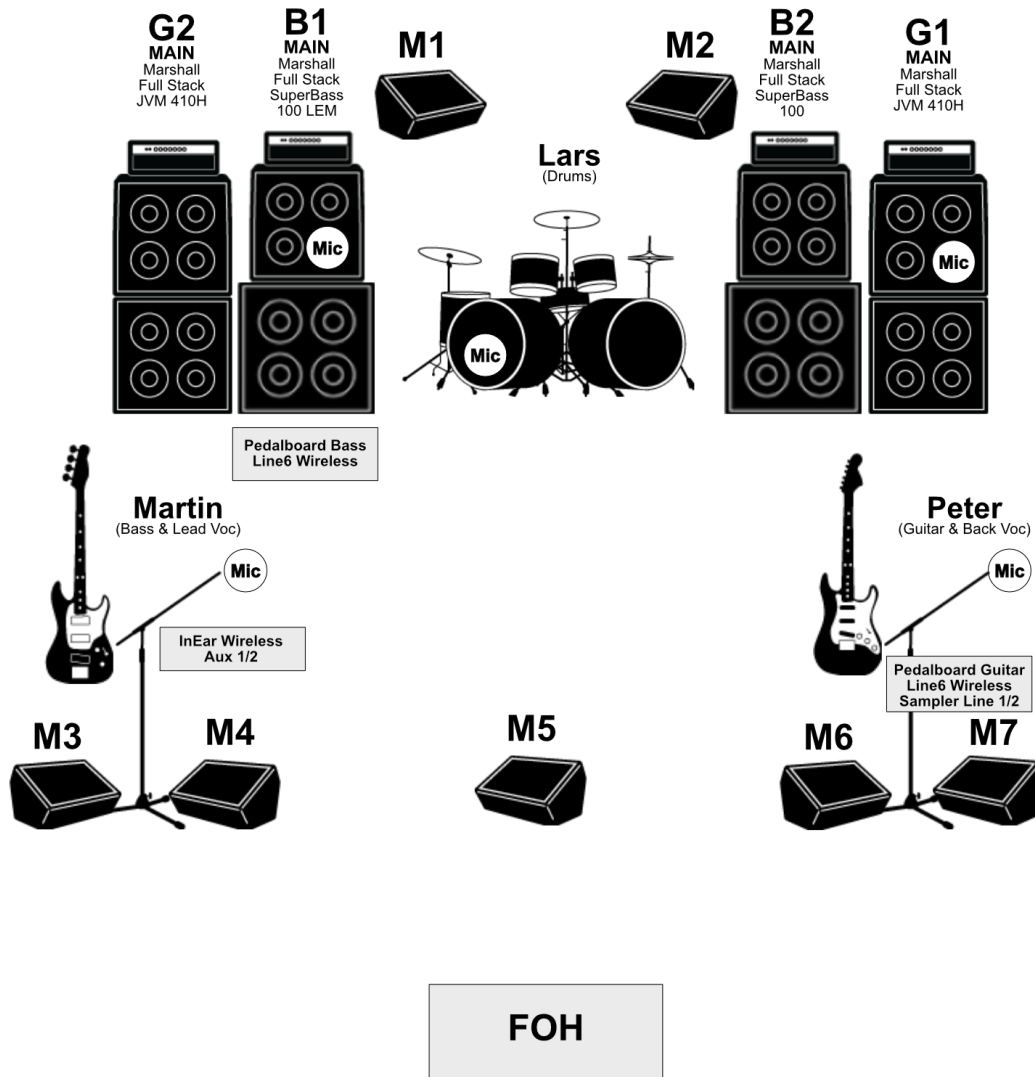
motörizer

Technical Rider Stage Plot

Version 2.05

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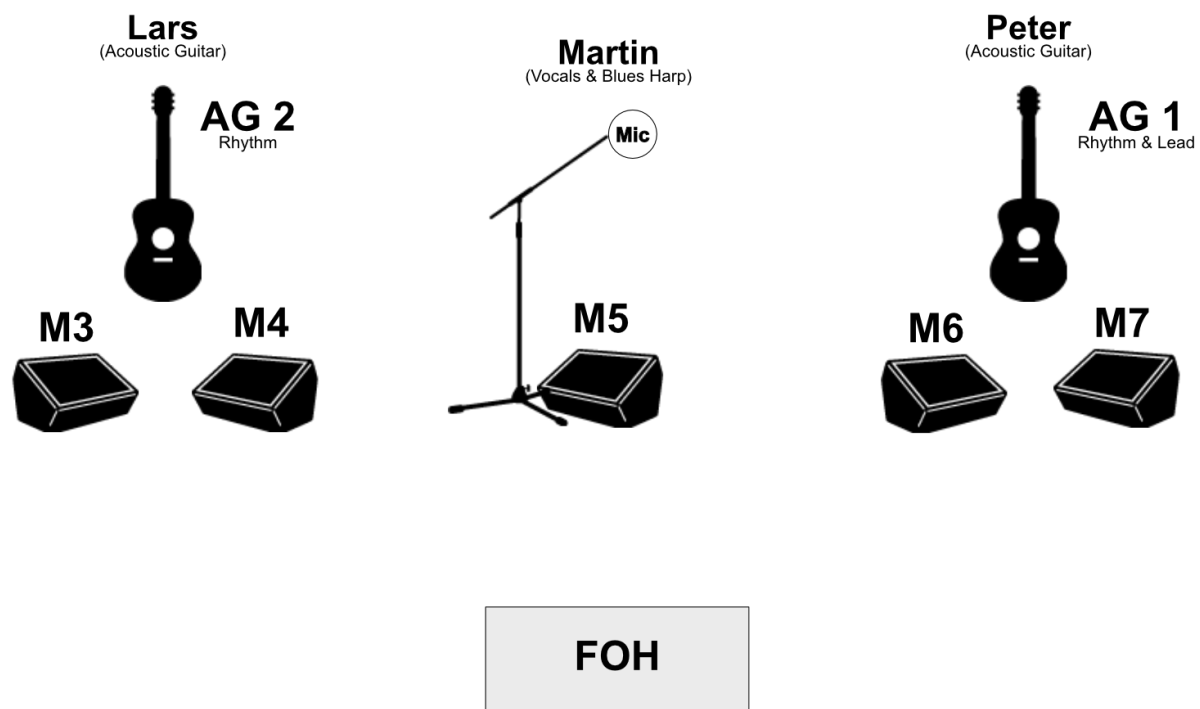
1.2. More Stage (optional)



2. Stage Plot - Acoustic Set (optional)

Song „Whorehouse Blues“

(According to the arrangement / nur nach Absprache)



3. Input List

Input	Instrument	Mic / DI	Insert
Drums			
1	Kick Drum (double pedal)	Mic	
2	Snare Drum	Mic	
3	Floor Tom	Mic	
4	Rack Tom 1	Mic	
5	Rack Tom 2	Mic	
6	Rack Tom 3	Mic	
7	Hi-Hat	Mic	
8	Overhead L	Mic	
9	Overhead R	Mic	
Bass / Guitar			
10	Bass (B1)	Mic	
11	Guitar (G1)	Mic	
12	Acoustic Guitar (AG1) (<i>optional</i>)	DI	
13	Acoustic Guitar (AG2) (<i>optional</i>)	DI	
Effekte			
14	JamMan Stereo Sampler L*	Line 1 / DI	
15	JamMan Stereo Sampler R*	Line 2 / DI	
Vocals			
16	Lead Vocals	Mic (SM57)	Reverb, Delay
17	Lead Vocals + Harp (<i>optional</i>)	Mic (SM57)	Reverb, Delay
18	Back Vocals	Mic	Reverb, Delay

*EN: Playback of the single "Bomber" / "Keys (Git. Solo)" / "End" (see setlist)

*DE: Wiedergabe Einspieler „Bomber“ / „Keys (Git. Solo)“ / „Ende“ (siehe Setlist)

4. Backline

The Band will provide the following equipment:

Backline	Equipment
Bass	Amps, Boxen / Cabinets, Effects, Instruments Bass Wireless: Line6 G30 (2,4 GHz)
Guitar	Amps, Boxen / Cabinets, Effects, Sampler, Instruments Guitar Wireless: Line6 G50 (2,4GHz)
Drums	Complete set with snare, cymbal, all stands and stool
Lead Vocals	In-Ear System Shure PSM200 (P6), 842 – 865 MHz (Kanal 5 - 8) Wireless, 2 x Mic/Line Input XLR und 1/4-inch, (TransMixer, Receiver, Earphones)
Stage design	Backdrop & Banner Drumriser Bomber & Lighting according to the arrangement

4.1. Bass Amp & Cabinet (B)

4.1.1.B1 - Main Amp 1

1 x Bass Box / Cabinet Marshall 4x15
1 x Bass Box / Cabinet Marshall 4x12
1 x Amp Marshall 1992 LEM SuperBass Signature Amp (Master Volume)

Power supply:

1 x 230V -> Bass Amp
1 x 230V -> Bass Pedalboard (Tuner, Line6 G30)

Signal:

1 x Mic -> Bass Box / Cabinet

4.1.2. B2 - Main Amp 2 (optional)

1 x Bass Box / Cabinet Marshall 2x15
1 x Bass Box / Cabinet Marshall 4x12
1 x Amp Marshall SuperBass 100 (Master Volume)

Power supply:

1 x 230V -> Bass Amp

Signal:

1 x Line -> Jack 6,3 mm from B1 to B2

4.2. Guitar Amp & Cabinet (G)

4.2.1. G1 - Main Amp 1

1 x Box / Cabinet Marshall 1960 B (4x12)
1 x Box / Cabinet Marshall 1960 A (4x12)

1 x Amp Marshall JVM 410H
1 x Original Fußschalter / Foot-switch (JVM 410H)

Power supply:

1 x 230V -> Amp
1 x 230V -> Effect (TC Delay)
1 x 230V -> Pedalboard (Wah + Line6 G50 + JamMan Stereo)

Line:

1 x Line Stereo -> 2 x Klinke 6,3 mm / JamMan Stereo Sampler (Bodeneffekt)

Signal:

1 x Mic -> Guitar Box / Cabinet

4.2.2. G2 - Standby Amp (optional)

1 x Box / Cabinet Marshall 1960 B (4x12)
1 x Box / Cabinet Marshall 1960 A (4x12)
1 x Amp Marshall JVM 410H

Power supply:

1 x 230V -> Amp

Signal:

-

4.2.3. G3 - Main Amp 2 (optional)

1 x Box / Cabinet Marshall 1960 B (4x12)
1 x Box / Cabinet Marshall 1960 A (4x12)
1 x Amp Marshall JVM 410H

Power supply:

1 x 230V -> Amp

Signal:

1 x Line -> Jack 6,3 mm from G1 to G3

4.2.4. G4 - Standby Amp (optional)

1 x Box / Cabinet Marshall 1960 B (4x12)
1 x Box / Cabinet Marshall 1960 A (4x12)
1 x Amp Marshall JVM 205H

Power supply:

1 x 230V -> Amp

Signal:

-

4.3. Acoustic Guitar (AG)

4.3.1. AG 1 (optional)

Signal:

1 x DI

4.3.2. AG 2 (optional)

Signal:

1 x DI

4.4. Drums:

Drumriser: (BxT) 3m x 2m

Kit: Rechtshänder/Right handed

2 x Bass Drum

1 x Foot pedal (double pedal)

1 x Snare

1 x Tom High

1 x Tom Mid

1 x Tom Low

1 x Floor Tom

1 x HiHat

6 x Crash Cymbals (incl. stands)

1 x Ride Cymbal (incl. stands)

1x Hocker/Throne

Mic:

see Input List

4.5. Vocals

4.5.1. Lead Vocals

1 x Mic (SM57)

1 x Mic Stativ (Galgen/Boom)

2 x Aux (In-Ear Mix)

4.5.2. Back Vocals

1 x Mic

1 x Mic Stativ (Galgen/Boom)

5. Monitor

5.1. Drums (M1 + M2)

Wedge	
Monitor 1	Monitor 2
Lead Vocals	Lead Vocals
Bass	Guitar

5.2. Bass & Lead Vocals (In-Ear / Wedge)

5.2.1. InEar

2 Channel Mono Mix

EQ: Bell Filter -> 4KHz broadband boost / breitbandig anheben

		In-Ear (Aux 1 / 2)		
Input	Aux	Signal	Volume	In-Ear Mono Channel
1	1	Lead Vocals		1
2		Bass		
3	2	Guitar		2
4		Back Vocals		
5		Drums (Group): low cut		
		Kick		
		Snare		
	Overhead / Ambience			
6		Acoustic Guitar AG1		
7		Acoustic Guitar AG2		

5.2.2. Wedge (M3 + M4)

Wedge	
Monitor 3	Monitor 4
Lead Vocals	Lead Vocals
Bass	Guitar
-	Back Vocals
Acoustic Guitar AG2 (optional)	Acoustic Guitar AG1 (optional)

5.3. Guitar & Back Vocals (M6 + M7)

Wedge	
Monitor 6	Monitor 7
Guitar	Back Vocals
-	JamMan Stereo Sampler
Acoustic Guitar AG2 (optional)	Acoustic Guitar AG1 (optional)

5.4. Lead Vocals & Harp (M5) (optional)

Wedge	
Monitor 5	-
Lead Vocals & Harp	-
Acoustic Guitar AG1 + AG2	-

6. Lighting

6.1. Generally

EN:

The stage should always be illuminated with a basic light in the area where the musicians are playing. Lights off immediately before the start of the concert. As soon as instruments can be heard, the lights come on immediately. During conversion breaks, minimal lighting is preferred. In the case of an encore (bomber with siren) from darkness to effect lighting such as "Moving Lights".

DE:

Die Bühne sollte im Bereich der Musiker zur Spielzeit stets mit einem Grundlicht ausgeleuchtet sein. Unmittelbar vor Konzertbeginn Licht aus. Sobald Instrumente zu hören sind sofort Beleuchtung an. Bei Umbaupausen gern minimal Beleuchtung. Bei Einspieler zur Zugabe (Bomber mit Sirene) gern von Dunkel auf Effektbeleuchtung wie „Moving Lights“.

6.2. Guitar

EN:

With "guitar solo" guitar spot on guitarist, remaining areas of the stage darkened.

DE:

Bei „*Gitarren-Solo*“ Gitarre Spot auf Gitarristen, restliche Bühnenbereiche abgedunkelt.

6.3. Drums

EN:

The drums should always be illuminated with a white / yellow basic light when playing. With "Drum Solo" additional effects in the drums area (e.g. moving lights and hazer), remaining areas of the stage darkened.

DE:

Das Schlagzeug sollte zur Spielzeit stets mit einem weißen / gelben Grundlicht ausgeleuchtet sein. Bei „*Schlagzeug-Solo*“ zusätzliche Effekte im Bereich Schlagzeug (z.B. Moving Lights und Hazer), restliche Bühnenbereiche abgedunkelt.

7. Musicians & Roadie

Bass & Lead Vocals	: Martin Simon
Guitar & Backing Vocals	: Peter Schwarzkopf
Drums	: Lars Plagmann
Roadie / Driver	: Heiko Schilk

8. Travel Party

EN:

The journey will be made with a total of 4 people in a Mercedes Sprinter Maxi, possibly with a trailer.

DE:

Die Anreise erfolgt mit insgesamt 4 Personen in einem Mercedes Sprinter Maxi an, evtl. mit Anhänger.

Data Kfz / Daten Kfz:

Mercedes Sprinter Maxi
Length / Länge: 6,9m
Width / Breite: 2,0m
Height / Höhe: 2,6m

Data Trailer / Daten Anhänger: (optional)

(750Kg - 2,5t)
Länge: 2,5 - 3m

9. Contact

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